

## Posted 9.1.2016 at 3:10pm by JAD BOARD OF SELECTMEN AGENDA Tuesday, September 6, 2016 7:00pm Town Hall Meeting Room

## Ken Swanton (Chair), Stu Sklar, Alice von Loesecke, Ron Ricci, Lucy Wallace

- 1) Call Meeting to Order Ken Swanton
- 2) Approve minutes of 8/9 (7:00)
- 3) Conservation Commission presentation on the Horse Meadow Knoll project on Sherry Road (7:05)
- 4) Public Communication (7:30)
- 5) Meet with Broadband Committee to review proposed MLP (broadband) article for fall town meeting (7:35)
- 6) Appointments: (7:45)

Historical Commission – Daria Swanton (Planning Board Rep.) Board of Assessors – Cindy Russo MART Advisory Board – Tim Bragan

- 7) Town Administrator report misc. issues & discussion items (7:50)
- 8) Action/Discussion Items: (8:00)
  - a) Review and discuss items that could slow property tax growth
  - b) Act on adoption of MRPC Hazardous Mitigation Plan
  - c) Discuss mailing card with annual town meeting information instead of entire Finance Committee booklet
  - d) Update on old library accessibility
  - e) Discuss email addresses for committee/board members
  - f) Act on 2<sup>nd</sup> payment for Hildreth House project
  - g) Declare items as surplus
  - h) Discuss field-sharing arrangement with MassDevelopment
  - i) Update and discussion on Finance Director position
  - j) Discuss plans for grounds around Town Hall including landscaping & paving

9) Meet with MassDevelopment to review zoning articles for fall super town meeting. (8:30)

10) Selectmen reports

11) Review of goals

12) *Executive Session:* The Board will enter into executive session, as authorized by Chapter 30A, Section 21. 3 to discuss strategy with respect to collective bargaining or litigation if an open meeting may have a detrimental effect on the bargaining or litigating position of the public body and the chair so declares. Following the executive session, the Board will reconvene into open session only to adjourn.

NEXT SCHEDULED REGULAR MEETING September 20, 2016 7:00PM Town Hall Meeting Room